

# Reception Summer 2026

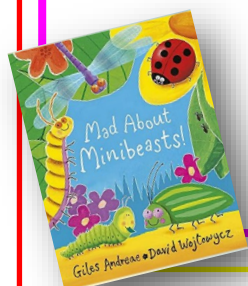
## 'Animal Safari / Creep, Crawl and

### Understanding the World

This mini project teaches children about invertebrates that live in their gardens and local environment.

#### Personal, social and Emotional development.

- Know and talk about the different factors that support their overall health and wellbeing:
- regular physical activity
- healthy eating
- toothbrushing
- having a good sleep routine
- being a safe pedestrian
- Think about the perspectives of others.
- Learn to look after minibeasts



#### Physical Development

- Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor.
- Combine different movements with ease and fluency.
- Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming.
- Develop the foundations of a handwriting style which is fast, accurate and efficient



#### Communication and Language

- Children express their ideas and feelings about their experiences using full sentences, including use of past, present and future tenses and making use of conjunctions
- Make comments about what they have heard and ask questions to clarify their understanding.
- Use and understand recently introduced vocabulary during discussions about stories, non-fiction, rhymes and poems and during role-play.
- Hold conversation when engaged in back-and-forth exchanges with their teacher and peers.
- Show an understanding of the meanings of new words by using them in discussion and role play situations.
- Offer explanations for why things happen, making use of recently introduced vocabulary from stories, non-fiction, rhymes, and poems when appropriate.

#### Literacy

- Children will identify stages in the lifecycle of a seed and animals and be able to name the different parts of common plants.
- Children will develop their writing skills and write their own instructions to plant their own seeds.
  - Retell stories and narratives through role play and small world play, using some key vocabulary.
  - Talk about the characters, events and settings in stories they have listened to, using props and materials for role play.
  - Write sentences with words with known sound-letter correspondences using a capital letter and full stop. Creep, Crawl and Wiggle
  - Engage in conversations, learning new vocabulary. Use longer sentences of four to six words. Develop phonological awareness. Write some letters accurately.
  - Learn and use new vocabulary. Understand how to listen carefully and why listening is important. Articulate ideas in well-formed sentences. Listen to and talk about stories to build familiarity and understanding. Engage with and talk about non-fiction books.
  - Read phrases and sentences independently. Re-read books to build up confidence.
  - Use adjectives and connectives in writing to describe settings and characters.

#### RE

Summer 1—Christianity—God

Summer 2—Christianity—Creation

#### Expressive Arts and Design

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
- Perform songs, rhymes, poems and stories with others.
- Making simple prints using a variety of tools, including print blocks and rollers.

#### Key Information

- We are currently planning a trip to The Botanical Gardens on 22<sup>nd</sup> June. More information will be sent as soon as we have finalised the details.
- Forest School will continue for Summer 1

# Year Reception : Maths

At St Francis, we follow White Rose Maths. Mathematics is taught daily in a progressive and systematic way, beginning in Reception, all the way through to Year 6. We believe that every child can master an understanding and love of maths with the right kind of teaching and support.

White Rose Maths builds skills gradually and systematically, ensuring learners are given opportunities to master each new area of learning before moving on. It is designed as a spiral of skills where concepts are revisited regularly to fully embed learning.

## Key concepts that will be covered

### Counting/ Comparing/ Ordering

To count, read write and order numbers to 20. Count from a given number to another number within 20. Find the numeral between two given numerals, e.g. 13 and 11 Find a numeral between two given numerals, e.g. 11 and 17. Count up to 20 pictures without marking using a strategy such as starting at one side, ensuring that all pictures are included and that none have been counted more than once. State without counting (subitise) quantities within 5 (because some amounts may not need to be counted) Make a sensible guess of quantities within 10 Order three or more sets of objects Order numerals 0-20 Order a random set of numerals within the range 0-20



### Shape and Sorting

Name common 2-D shapes (circle, triangle, square, rectangle, oblong rectangle). Name common 3-D shapes (sphere, cube, cuboid). Find pairs of 3-D shapes that are the same despite being different sizes or in different orientations. Know that shapes can appear in different ways and be different sizes. When given one criterion, identify the shapes that match. Sort shapes according to their own criteria.

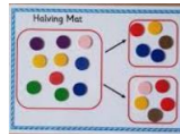
### Understanding Whole/ Part Addition and Subtraction

Identify one more and one less than a given number. Identify two more and two less than a given number. Understand that 'teen' numbers (11-19) are a group of 10 plus another number (by partitioning a set of objects into a ten and the ones using part - whole language) Understand that 20 is the same as two groups of 10 Add two single digit numbers totalling greater than 10, using practical equipment. Subtract a single-digit number from a number greater than 10 using practical equipment.



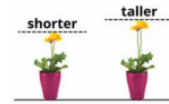
### Fractions

Solve practical problems that involve doubling, halving and sharing. In real life contexts, use practical equipment and equal sharing to find one half of an even number of objects. Understand that the terms halving and sharing between two, relate to splitting into two equal sized parts Understand that halving is sharing into two equal parts.



### Distance/ Length/ Height/ Width

Recap - Compare the lengths of two items using direct comparison and use the terms longer and shorter. Order a set of three items from longest to shortest (and vice versa) using direct comparison. Use uniform non-standard units (items of the exact same size) to measure length / width / height. Recap - Compare two objects of different weight e.g. heavier / lighter. Use uniform non-standard units (items of the exact same size) to measure weight.



### Capacity/ Volume and Money

Understand and use the language of comparison when ordering three of the same container holding different amounts e.g. most / least. Count up to 20 objects (1p coins) to match a given numeral.



## Key concepts that will be covered

### Number Sense

Say a number between two given numbers within 10 e.g. tell me a number between 4 and 8 Recognise repeating patterns in the counting sequence i.e. 6, 7, 8, 9 and 16, 17, 18, 19 and 26, 27, 28, 29 etc. Count up to 20 pictures without marking, ensuring that all pictures are included and that none have been counted more than once, using a strategy such as starting at one side. Understand that 'teen' numbers are a group of 10 plus another number. Understand 20 is the same as two groups of 10.



### Space

Understand and use the terms first, second, third, fourth, fifth etc. to describe position in a line. Create a repeating pattern from a given description, e.g. make me a pattern that is circle, square, circle, square...



Identify and describe the part of a pattern being repeated. Create patterns made of objects, numbers and shapes. Understand and use positional language in everyday situations. In everyday situations, understand and use the terms up, down and turn. forwards and backwards.

### Addition and Subtraction

Understand the concept of addition by practically combining sets of objects to find how many and use the terminology part - whole. Identify one more than a given number. Identify two more than a given number. Add two single-digit numbers totalling greater than 10, using practical equipment. Place each of two amounts on separate ten frames and explore how they can be combined to find the total. In practical situations, recognise that when two parts are combined to make a whole, removing one of those parts leaves the other part, e.g. 3 blue pens (part) and 4 red pens (part) makes a group of 7 pens (whole) and when the 3 blue pens are taken away, the 4 red pens are left. Understand the concept of subtraction by practically removing one amount from within another to find how many are left and use the terminology part - whole. Identify one less than a given number. Identify two less than a given number. Subtract a single-digit number from a number greater than 10 using practical equipment.



### Time

Sequence two or three familiar events and describe the sequence. Say the names of the days of the week in order. Use the language of comparison when talking about time, e.g. longer/shorter; faster/slower. Understand that we can compare speeds using words such as 'faster' and 'slower'.



### Money and Sorting

Understand that money can be in the form of coins and notes. Understand that money can be paid in other ways such as a plastic card, mobile phone or using the internet. Use 1p coins to pay for objects with prices up to 20p.

